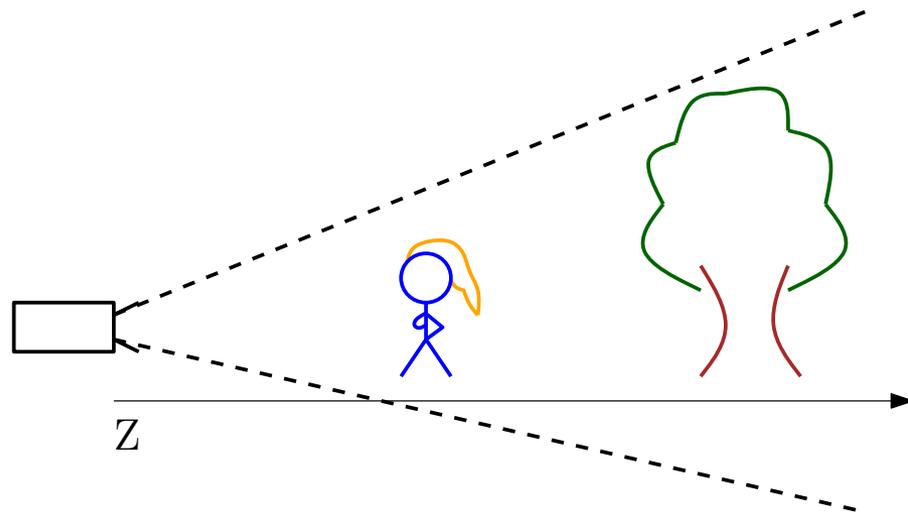
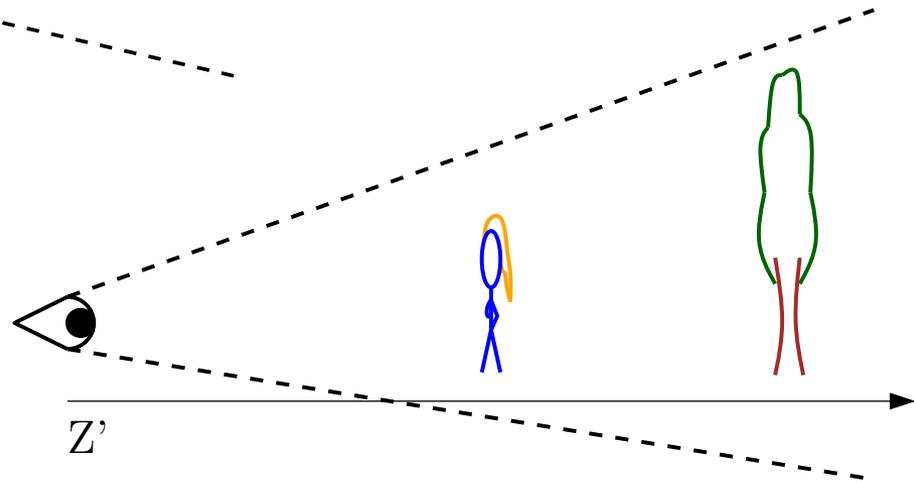




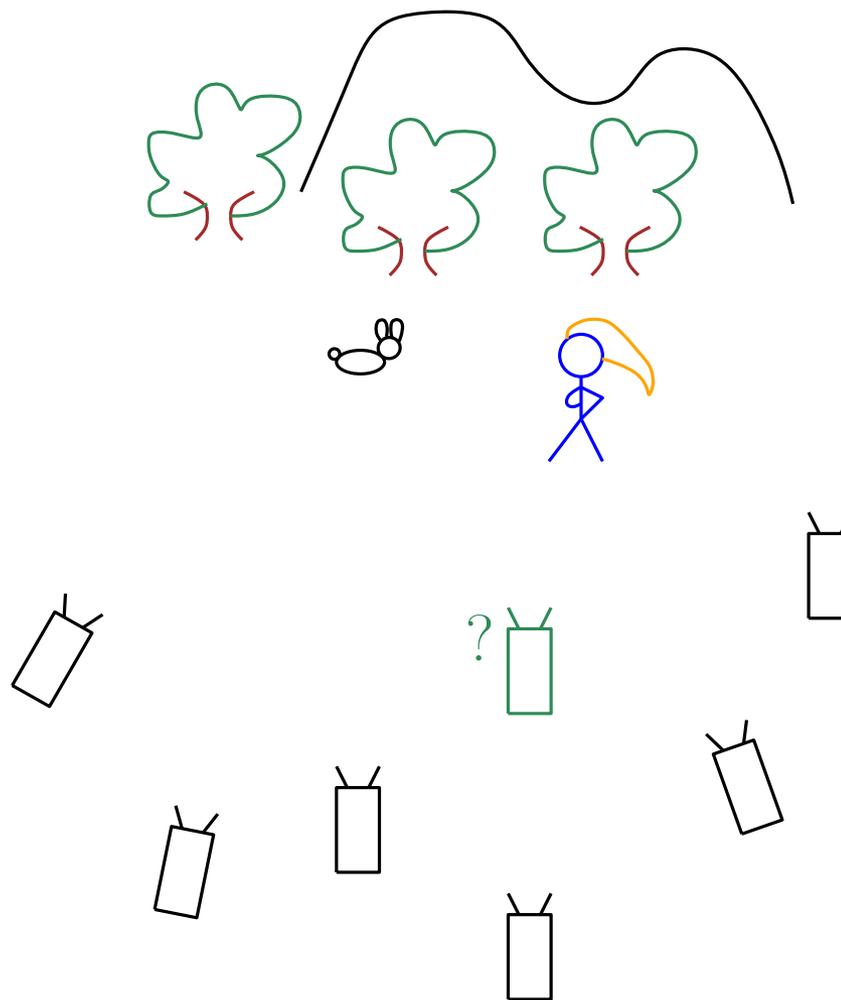
CARDBOARD EFFECT



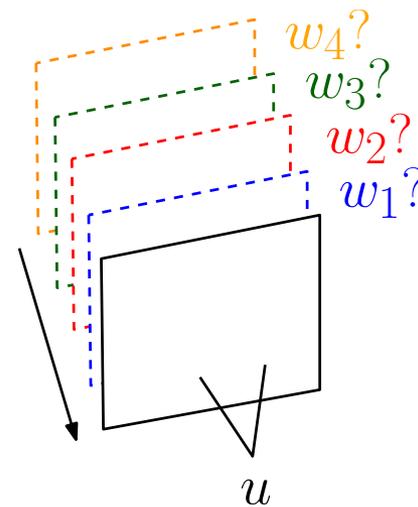
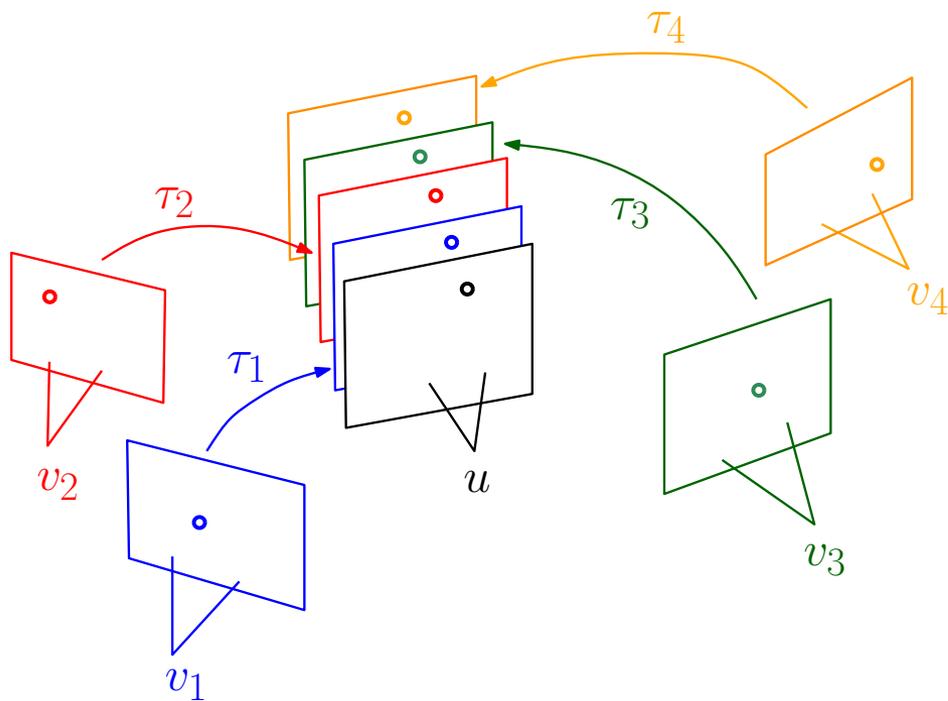
Détails dans
le poster!



Rendu image basé image



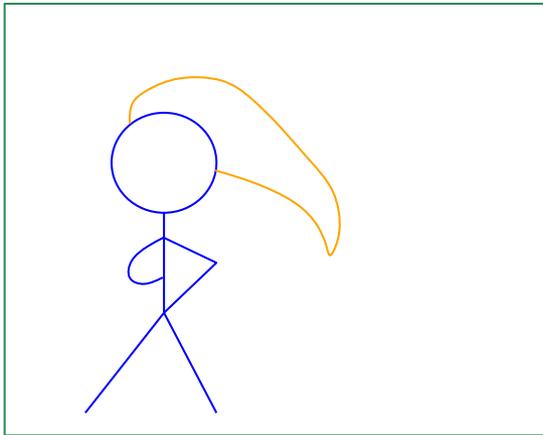
Transformation et mélange



Critères de mélange

Résolution

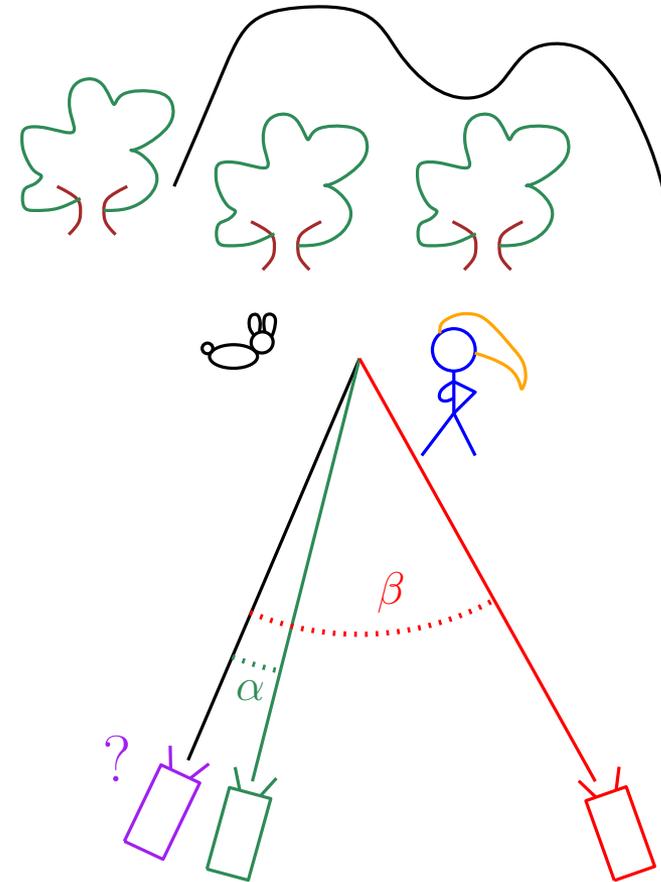
Haute résolution



Basse résolution



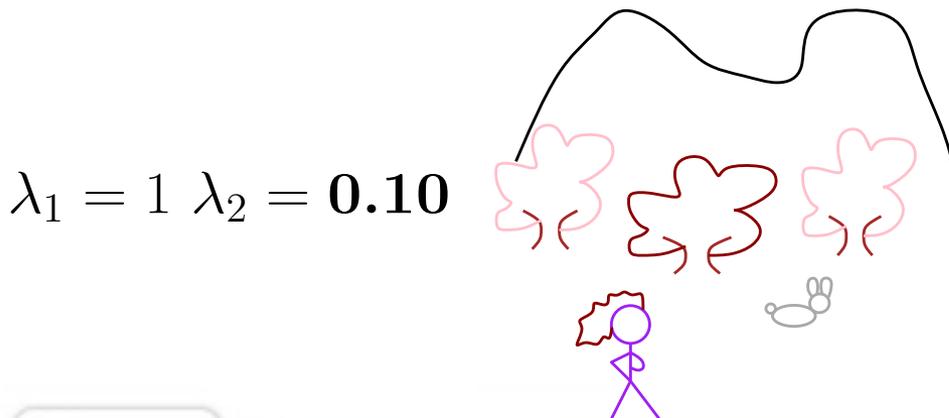
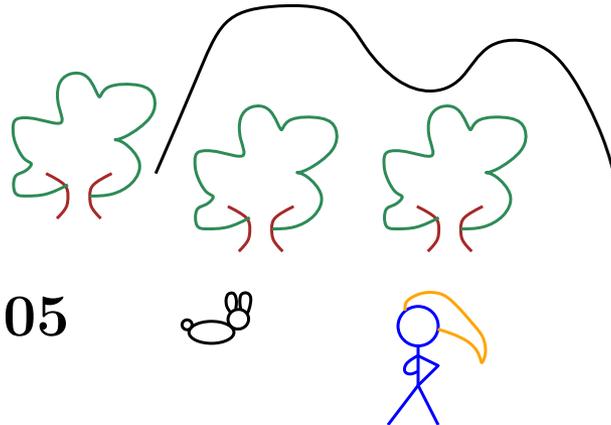
Déviatoin angulaire



Limitations de l'état de l'art

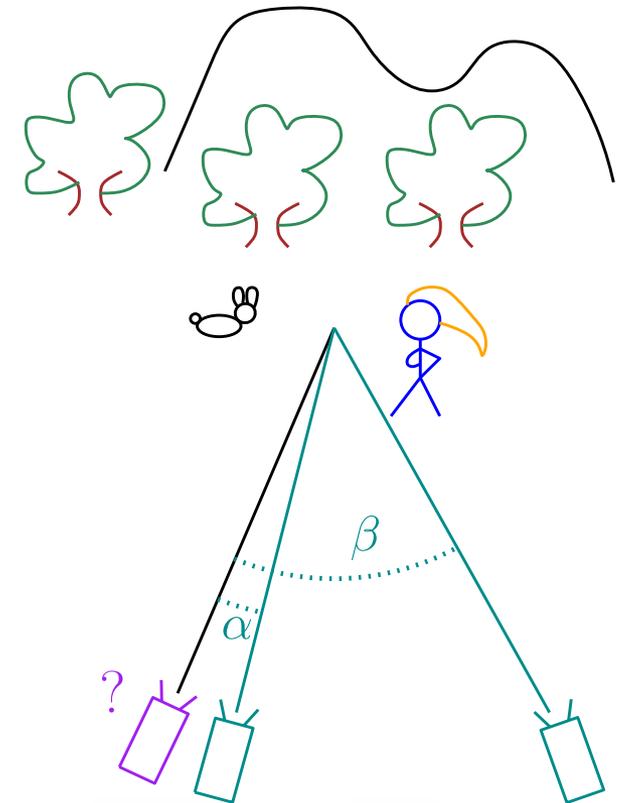
Méthodes directes

- Valeurs sans unités physiques
- Re-estimés selon la scène

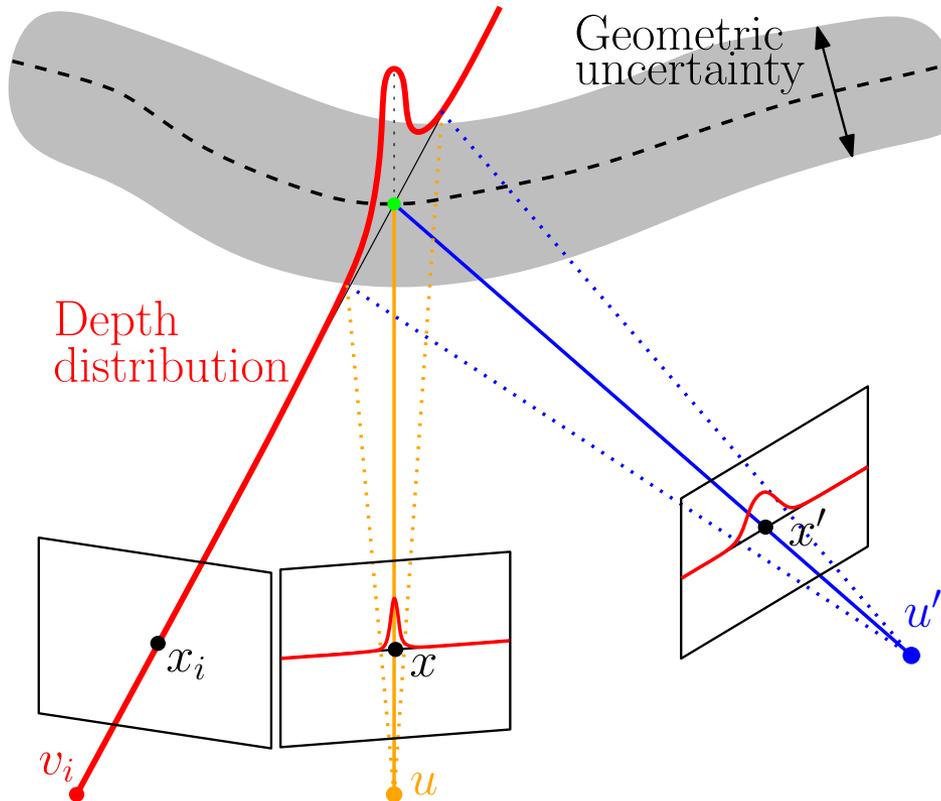


Méthodes variationnelles

Déviations angulaires pas prises en compte.



Nouvel modèle théorique proposée



Détails dans
le poster!

Résolution OK

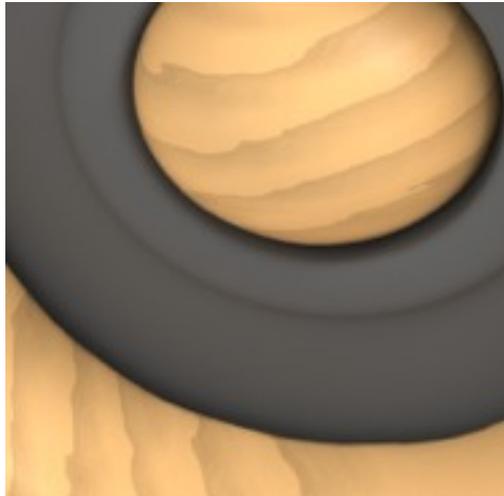
Deviation angulaire OK

Parametres en unités
physiques!

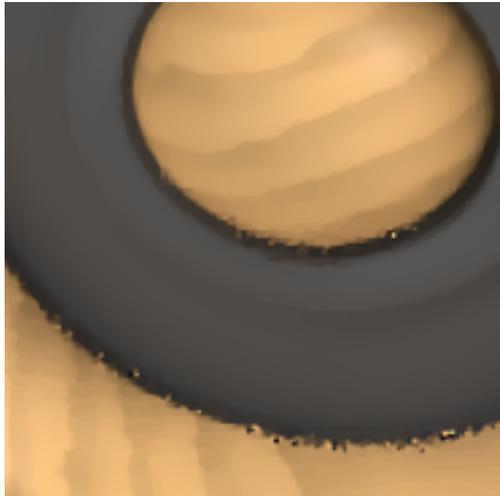
et ...

Ça marche!

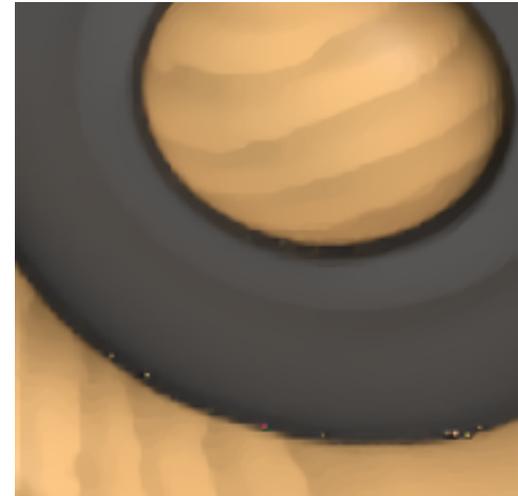
Original



Previous



Ours



Présentation Orale à CVPR 2014! (5.75%)

Merci de votre attention!

Sergi Pujades Rocamora
2ème Année de Thèse

